

6LoWPAN: An Open IoT Networking Protocol

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Scope



6LoWPAN: An Open IoT Networking Protocol

- **Open:** Specified by the IETF
 - Specifications available without any membership or license fees
 - Designed and developed in public
- **IoT:** Making “Things” Internet-aware
 - Usage of IPv6 to make use of internet protocols
 - Leverage on the success of open protocols in contrast to proprietary solutions
- **Networking:** Stopping at layer 3
 - Application layer protocols are flexible and can vary
 - Often used together with CoAP, MQTT, etc

Agenda

- Motivation
- 6LoWPAN
- 6LoWPAN Header Compression
- Linux-wpan Status
- Future Work

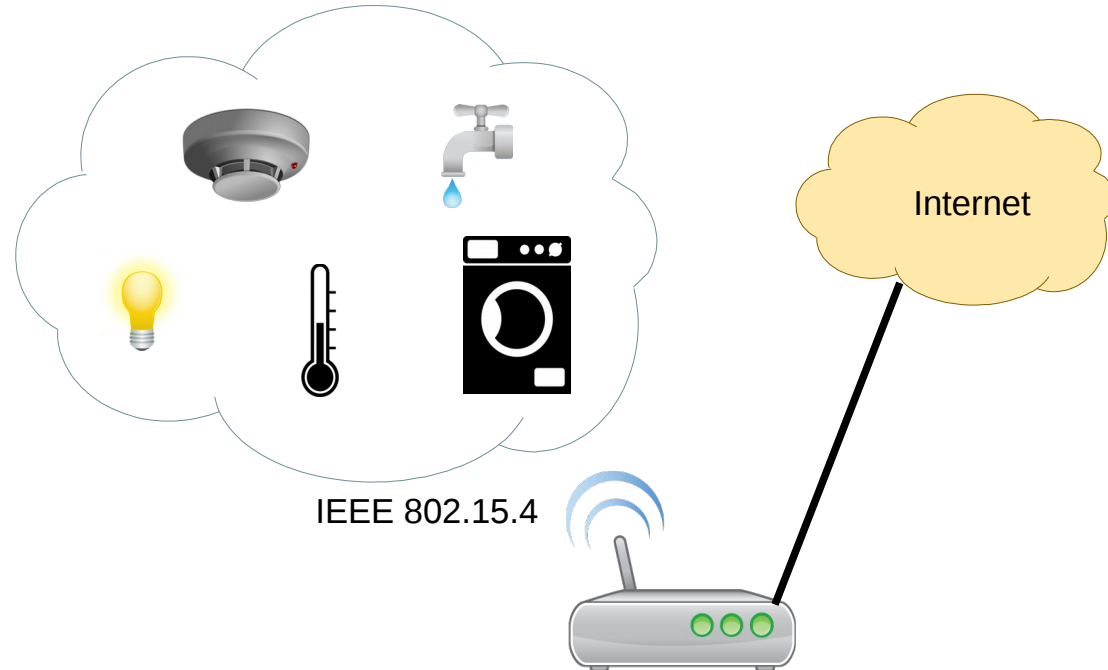


Motivation



Use Cases

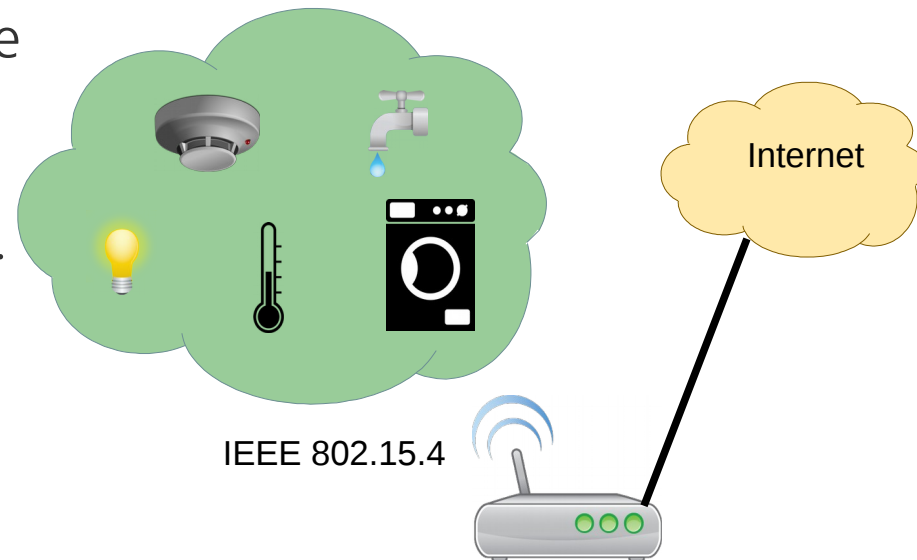
- Battery powered sensors (temp, smoke, etc)
- Main powered appliances (washing machine)
- WiFi accesspoints as Border Router / Gateways
- Home use
- Industrial use



Motivation 6LoWPAN



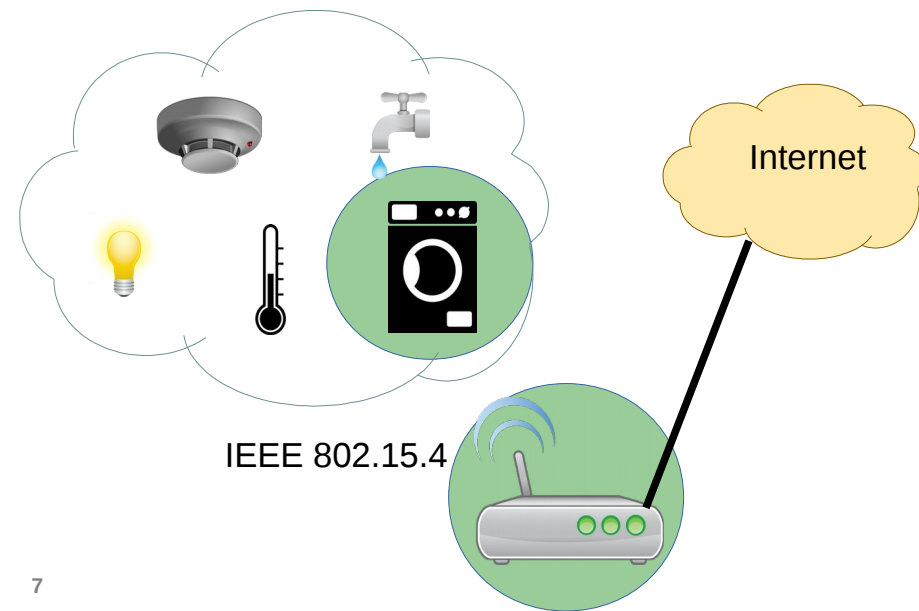
- Sensors are likely to have restricted wireless connectivity
- Using IPv6 instead of something proprietary allows the usage of existing and proven protocols driving the internet
- A full unmodified TCP/IP stack might clash with hardware limitations (which are useful for power savings)
- Sensor only need to transfer little data, compared to the usage scenarios of a Smartphone, PC ..



Motivation Linux-wpan



- Battery powered sensors might not run Linux but choose a smaller OS
- Linux is the OS of choice for embedded products
- Main powered appliances might run Linux already and would benefit from native 6LoWPAN support
- IEEE 802.15.4 chips could easily be integrated in WiFi accesspoints or routers which already run Linux
- Thus a real benefit to have a 802.15.4 subsystem ready in the Linux kernel



Movement Towards IP



- A lot protocols are moving towards IP
- Often started out with their own networking stack
- Switching to make use of the success of IP as protocol
- The name Internet of Things already implies that it should be modeled after the success of the Internet
 - Direct addressing of nodes
 - Re-usage of proven protocols
- But TCP/IP is not one size fits all
 - Adaptations needed for MTU size
 - Reduce of header overhead
 - UDP (DTLS) instead of TCP to avoid latencies



6LoWPAN



ZigBee Relations



- IEEE 802.15.4 is often mixed up with ZigBee
- It uses the PHY and MAC layers defined by IEEE 802.15.4
- Everything above Layer 2 was proprietary
- ZigBee IP seems to have switched to 6LoWPAN and keeping the rest on top of it
- ZigBee licensing seems incompatible with the GPL, no ZigBee support for the Linux Kernel

IEEE 802.15.4 / LoWPAN



- IEEE 802.15.4 specifications, starting in 2003
- Low-Rate and low power Wireless Personal Area Networks
- Specifies the physical and the MAC layer
- Simple addressing but no routing
- Star and Peer-to-Peer topologies supported
- Mesh topologies need some layers on top of these
- Applications are small battery powered devices like sensors and actors in automation

6LoWPAN



- A series of IETF specifications, starting in 2007
- IPv6 over LoWPAN (IEEE 802.15.4)
- Direct IP addressing of nodes
- Adaptation layer between Data-Link and Network layer (RFC4944)
- Autoconfiguration with neighbor discovery (RFC4944)
- Header and payload compressions (RFC4944, RFC6282, RFC7400)
- Updates and extensions in other RFC's (see references at the end)



6LoWPAN Adaptation Layer



- The 6LoWPAN adaptation layer sits between Data-link and original Network layer
- It effectively becomes part of the Network layer, but only on the specified Data-Link layers

L5 Application Layer	Application	Application
L4 Transport Layer	TCP UDP ICMP	UDP ICMPv6
L3 Network Layer	IP	IPv6 6LoWPAN
L2 Data Link Layer	Ethernet MAC	IEEE 802.15.4 MAC
L1 Physical Layer	Ethernet PHY	IEEE 802.15.4 PHY

6LoWPAN Fragmentation

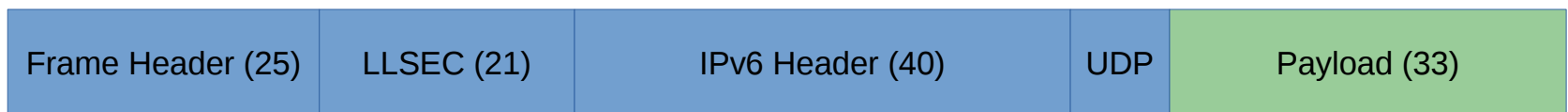


- IPv6 allows for a maximum packet size of 1280 bytes
- This is impossible to handle in the 127 byte MTU of IEEE 802.15.4 (other PHY's will vary here)
- Therefore 6LoWPAN defines a fragmentation scheme to allow such packets
- The 11 bit fragmentation header allows for 2048 byte packet size with fragmentation
- But fragmentation can still lead to bad performance in loopy networks
- Best to avoid big packet sizes
- 11 000xxx as FRAG1 dispatch value, 11 100xxx for FRAGN

The Header Size Problem



- Worst-case scenario calculations
- Maximum frame size in IEEE 802.15.4: 127 byte
- Reduced by the max. frame header (25 byte): 102 byte
- Reduced by highest link-layer security (21 byte): 81 byte
- Reduced by standard IPv6 header (40 byte): 41 byte
- Reduced by standard UDP header (8 byte): 33 byte
- This leaves only **33 byte** for actual payload
- The rest of the space is used by headers



IPv6 Header Compression (IPHC)



- Defining of some default values in IPv6 header
 - Version == 6, traffic class & flow-label == 0, hop-limit only well-known values (1, 64 or 255)
 - Remove the payload length (available in 6LoWPAN fragment header or data-link header)
 - Addresses (link-local, global, multicast)
- Re-usage of the L2 address for IPv6
 - Eliding the IPv6 prefix (global known by network, link-local defined by compression)
 - Using the EUI-64 L2 address
 - Using the short address in following format PAN_ID:16 bit zero:SHORT_ADDRESS

IPv6 Header (40 bytes)

Version	Traffic Class (8 bit)	Flow Label (20 bit)	
Payload Length (16 bit)		Next Header (8 bit)	Hop Limit (8 bit)
Source Address			
(128 bit)			
Destination Address			
(128 bit)			

Header Comparison



IPv6 Header (40 bytes)

Version	Traffic Class (8 bit)	Flow Label (20 bit)	
Payload Length (16 bit)		Next Header (8 bit)	Hop Limit (8 bit)
Source Address			
(128 bit)			
Destination Address			
(128 bit)			

6LoWPAN Header IPHC link-local (2 bytes)

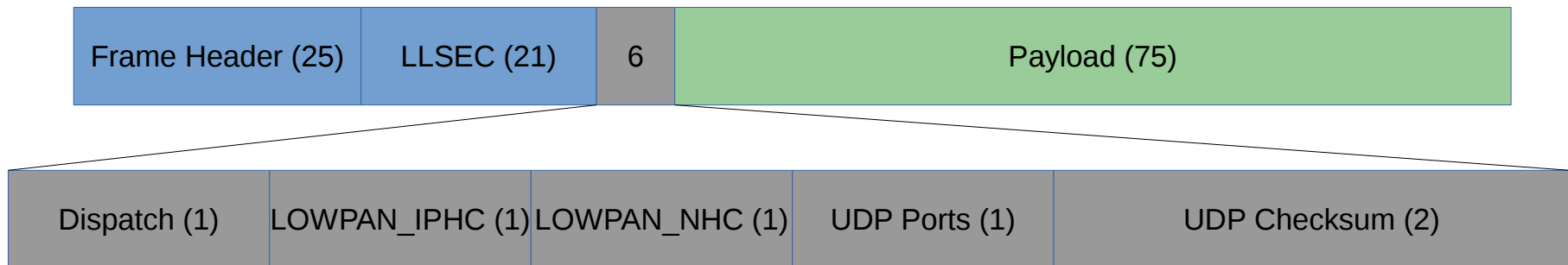
Dispatch (8 bit)	LoWPAN_IPHC (8 bit)
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6LoWPAN Header IPHC multi-hop (7 bytes)

Dispatch (8 bit)	LoWPAN_IPHC (8 bit)	Hop Limit (8 bit)
Source Address (16 bit)		Destination Address (16 bit)

The Header Size Solution

- Calculations with plain 6LoWPAN usage
- IPv6 with link-local and UDP on top
- IPHC with NHC for UDP
- The fixed 48 byte IPv6 + UDP header could in the best cases be reduced to 6 bytes



Stateless Address Autoconfiguration



- Autoconfiguration based on layer 2 address
 - EUI-64 hardware address use as is
 - Pseudo 48bit address based on short address:
16_bit_PAN:16_zero_bits:16_bit_short_address
- Link-local addresses use the FE80::/64 prefix
- Neighbor Discovery for 6LoWPAN is specified in RFC6775

6LoWPAN Header Compression



6LoWPAN Compressions



- Started with HC1 and HC2 compressions
- Updated / deprecated by IPHC and NHC
- Extended by GHC
- More NHC schemes to come, e.g. EAP
- Possible to invent your own scheme if you have repeating usage patterns in your use case

LOWPAN_HCx



- LOWPAN_HC1 and LOWPAN_HC2 came with the original adaptation layer specification (RFC4944)
- Best savings in link-local communication, e.g. neighbor discovery
- The more common case with routable addresses needed the prefix to be carried in line which makes the compression less efficient
- UDP compression support

Next Header Compression

- RFC6282
- LOWPAN_IPHC
 - Better compression for global and multicast addresses not only link-local
 - Compress header fields with common values: version, traffic class, flow label, hop-limit
- NHC IPv6 Extension Header compression
 - Hop-by-Hop
 - Routing Header
 - Fragment Header
 - Destination Options Header
 - Mobility Header
- NHC UDP Header compression
 - Compressing ports range to 4 bits
 - Allows to elide the UDP checksum for cases where upper layers handle message integrity

Generic Header Compression



- RFC7400
- A new scheme had to be defined for each new header which should be compressed
- Plugging into NHC
- Adding a vastly more general, but slightly less efficient scheme
- LZ-77 style compression with bytecode for
 - Appending zeroes
 - Backreferencing to a static dictionary
 - Copy data as is
- Indicating GHC capability over ND option 6CIO for bootstrapping

Bluetooth LE Relationship



- IETF specification for IPv6 over Bluetooth LE
- Still in draft phase (draft-ietf-6lo-btle)
- No fragmentation but usage of compression methods
- Common code is thus shared between the wpan and Bluetooth subsystems in the Linux kernel

More 6LoWPAN Adaptations



- Specifications being prepared for other L2 technologies
- NFC
- DECT Ultra Low Energy
- PowerLine (PLC)
- 802.11ah lower energy consumption, many stations, long distance, sub 1GHz
- 6loBAC: Token passing network for the RS-485 physical layer

Linux-wpan Status



Project

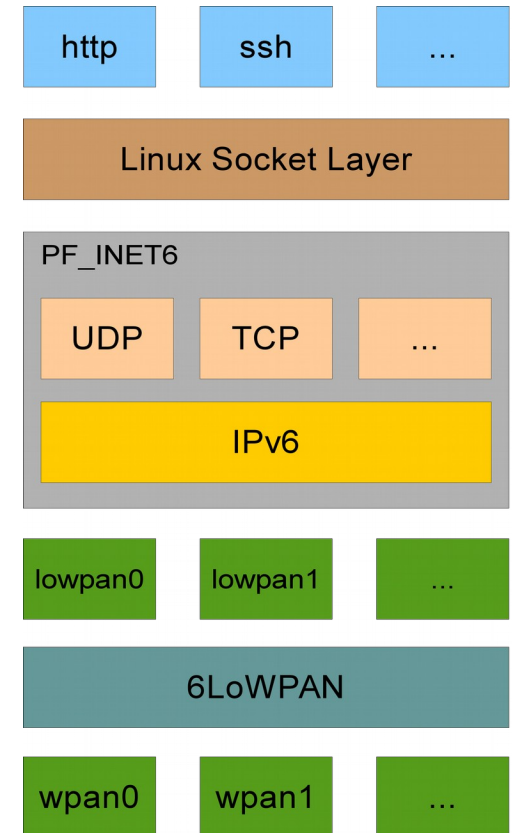


- IEEE 802.15.4 and 6LoWPAN support in the Linux kernel
- Started in 2008 as linux-zigbee project on Sourceforge
- The first steps of mainlining around 2012
- New project name to avoid confusion: Linux-wpan
- New maintainer Alexander Aring, Pengutronix
- Mailinglist moved to vger like most other Kernel lists
- Patches are now handled on the list and picked up through the Bluetooth-next tree
- <http://wpan.cakelab.org>, releases, docs

Architecture



- ieee802154 handles the MAC layer and drivers (wpan0 interface)
- 6LoWPAN sits on top of the wpan devices and acts as adaptation layer to be used by the normal IPv6 kernel stack (lowpan0 interface)
- 6LoWPAN transparently handles the fragmentation and reassembly between the different MTU's (127 vs 1280) as well as compressions



Source: Alexander Aring

Current Mainline Status



- ieee802154 layer with drivers for various chips (at86rfxxx, mrf24j40, cc2520, atusb)
- Link Layer Security
- 6LoWPAN implementation
- LOWPAN_IPHC
- NHC for UDP
- GHC being worked on
- Connection between Linux devices works
- Connection to Contiki devices works
- Connection to RIOT devices works



Source: qi-hardware.com



Source: openlabs.ca

Next Header Compression



- 6LoWPAN Next Header Compression (NHC)
- Kernel framework allows for different modules to handle one compression and decompression format each
- Mix and match different modules/formats
- Only NHC UDP is fully implemented right now
- Runtime configuration interface missing
- GHC capability indication via ND (6CIO) not yet supported

Future Work



Linux-wpan



- Implement missing parts of the spec
 - Beacon and MAC command frame support
 - Coordinator support in MAC layer and wpan-tools
 - Scan for available PANs
- Improve existing drivers and add support for new hardware
- Implement more NHC modules for other compression schemes
- Neighbor Discovery Optimization for 6LoWPAN (RFC6775)

Interoperability



- Linux-wpan most of the time tested against Linux-wpan only
- Basic tests with Contiki
 - IEEE 802.15.4 connections
 - 6LoWPAN with LOWPAN_IPHC and NHC UDP
- RIOT OS developers also tested against Linux-wpan
 - Lead to fixes on both sides
- Attending a formal Plugtest is still on the agenda
 - There is an ETSI plugtest during IETF94 in Yokohama, Japan next week
 - Hopefully some attendee with a Linux-wpan stack
 - Maybe another Plugtest in Europe next year which we might attend

Miscellaneous



- Routing Protocol for Low-Power and Lossy Networks (RFC6550)
 - unstrung, linux-rpl as current implementations
- Thread uses parts of 6LoWPAN for their protocol
 - Potential for cooperation and interop testing

The Thread logo, which consists of a stylized white "T" icon followed by the word "HREAD" in white capital letters, all set against a dark gray rectangular background.

References

- RFC4919: 6LoWPAN Problem Statement
- RFC4944: Transmission of IPv6 Packets over IEEE 802.15.4 Networks
- RFC6282: Compression Format for IPv6 Datagrams
- RFC6550: RPL: IPv6 Routing Protocol for Low-Power and Lossy Networks
- RFC6775: Neighbor Discovery Optimization for 6LoWPAN
- RFC7400: 6LoWPAN-GHC: Generic Header Compression for 6LoWPAN

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